

**This LevelAir 4 has been preset by DistaView  
for the following operation.**

**Changes are easily made by you in the field.**

Name: \_\_\_\_\_

Job # \_\_\_\_\_

Date: \_\_\_\_\_

1. Mount the end of the bubbler tube \_\_\_\_\_ inches from the bottom of the tank you are controlling. The diameter of the bubbler tube can be anything over 1/4" ID. It needs to be made of a material that is compatible with the material it is submerged in. It is critical that there be no air leaks of any kind along the bubbler tube. Apply a small amount of soapy water at each fitting while the LevelAir is running to insure there are no leaks. If you see bubbles forming at one of the fittings please attend to it. Since the bubbler tube will normally be filled with air while in operation you will need to either weight it down or secure it in some manner so it doesn't float to the top or at an angle. If you choose to locate the bottom of the tube higher or lower than \_\_\_\_\_ inches you will need to adjust each of the relay set points accordingly. If you need assistance please call DistaView at (419) 354-5087.

**Relay 'A'**

2. The \_\_\_\_\_ process will START / Relay 'A' will CLOSE and the LED will light upon a rising or falling level when the liquid is \_\_\_\_\_ inches from the bottom of the tank. Note: These levels assume the OFFSET distance or end of the bubbler tube is \_\_\_\_\_ inches from the bottom of the tank. If you need to raise or lower this actuation point you can easily turn the "pot" shown in STEP 4 of the LevelAir manual.

3. The \_\_\_\_\_ process will STOP / Relay 'A' will OPEN and the LED turns OFF at \_\_\_\_\_ inches from the bottom of the tank. The operation will automatically stop \_\_\_\_\_ inches HIGHER / LOWER (circle one) than the actuation point in Step 2. The differential between ON and OFF for all the relays is "fixed" but can be changed in the field if necessary. Please call DistaView, (419) 354-5087 for assistance.

**Relay 'B'**

4. The \_\_\_\_\_, Relay 'B', will CLOSE, only upon a rising level, such as Sump ON or High Alarm. The LED will light when the level rises to \_\_\_\_\_ inches from the bottom of the tank. Note: These levels assume the OFFSET distance or the end of the bubbler tube is \_\_\_\_\_ inches from the bottom of the tank. If you need to raise or lower this actuation point see STEP 4 of the LevelAir set up manual.

5. The \_\_\_\_\_, Relay 'B', will OPEN and the LED turns OFF at \_\_\_\_\_ inches from the bottom of the tank. The operation will automatically stop \_\_\_\_\_ inches LOWER than the actuation point above.

**Relay 'C'**

6. The \_\_\_\_\_, Relay 'C', will CLOSE, only upon a rising level, such as Sump ON or High Alarm. The LED will light when the level rises to \_\_\_\_\_ inches from the bottom of the tank. Note: These levels assume the OFFSET distance or the end of the bubbler tube is \_\_\_\_\_ inches from the bottom of the tank. If you need to raise or lower this actuation point see STEP 4 of the LevelAir set up manual.

7. The \_\_\_\_\_, Relay 'C', will OPEN and the LED turns OFF at \_\_\_\_\_ inches from the bottom of the tank. The operation will automatically stop \_\_\_\_\_ inches LOWER than the actuation point above.

**Relay 'D'**

8. The \_\_\_\_\_ process will START / Relay 'D' will CLOSE and the LED will light upon a rising or falling level when the liquid is \_\_\_\_\_ inches from the bottom of the tank. Note: These levels assume the OFFSET distance or end of the bubbler tube is \_\_\_\_\_ inches from the bottom of the tank. If you need to raise or lower this actuation point you can easily turn the "pot" shown in STEP 4 of the LevelAir manual.

9. The \_\_\_\_\_ process will STOP / Relay 'D' will OPEN and the LED turns OFF at \_\_\_\_\_ inches from the bottom of the tank. The operation will automatically stop \_\_\_\_\_ inches HIGHER / LOWER (circle one) than the actuation point in Step 8. The differential between ON and OFF for all the relays is "fixed" but can be changed in the field if necessary. Please call DistaView, (419) 354-5087 for assistance.